



# Quick Start Guide: How to Install and Start 3D Slicer

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form, **free and open source** software package for  
**visualization** and **medical image computing**



 Discussion Forum

SlicerSolutions



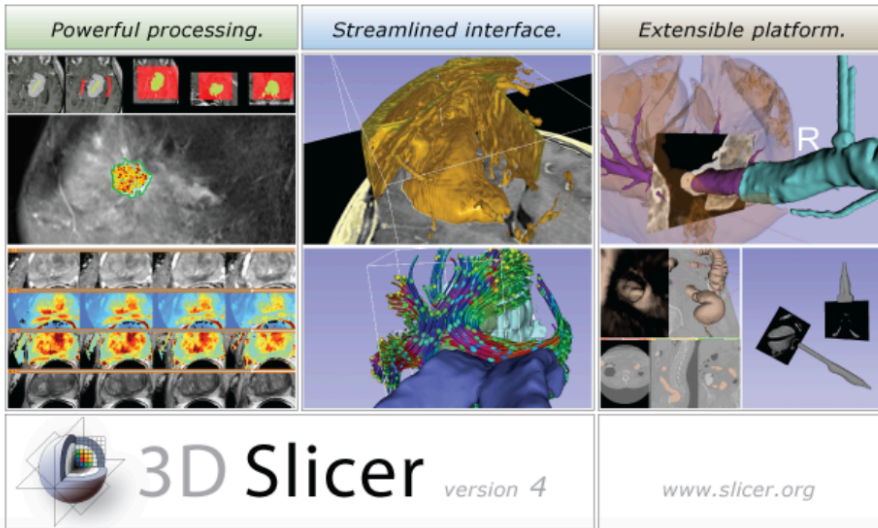
## Slicer 4.10.2 released

3D Slicer is an open source software platform for medical image informatics, image processing, and three-dimensional visualization. Built over two decades through support from the National Institutes of Health and a worldwide developer community, Slicer brings free, powerful cross-platform processing tools to physicians, researchers, and the general public.

This version introduces ~30 feature enhancements and bug fixes for better performance and stability.

Read the [Announcements](#) for more details and click here to [download](#) Slicer 4.10.2

Slicer is made possible through contributions from an international community of scientists from a multitude of fields, including engineering and biomedicine.



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## Step 1:

- Go to the 3D Slicer website:  
[www.slicer.org](http://www.slicer.org)
- Click on **Download**



## Download 3D Slicer

the free cross-platform open-source medical image processing and visualization system

## Step 2:

Choose the **Stable Release** or **Nightly Build version** appropriate for your platform and start downloading the software

You are one click away from downloading 3D Slicer, a free and open-source platform for analyzing and understanding medical image data. Created through multiple grants from the US National Institutes of Health (NIH) over almost two decades, Slicer brings powerful medical image processing, visualization, and data analysis tools within reach of everyone.

Slicer is built and tested on many hardware and software platforms. 3D Slicer runs on modern Windows, macOS, and a variety of Linux distributions.

Read about [system requirements](#).

### Installers

	Windows	macOS	Linux
<b>Stable Release</b> <i>access older releases</i>	version 4.10.2 revision 28257 built 2019-05-22	version 4.10.2 revision 28257 built 2019-05-30	version 4.10.2 revision 28257 built 2019-05-22
<b>Preview Release</b>	version 4.11.0 revision 29216 built 2020-07-14	version 4.11.0 revision 29216 built 2020-07-14	version 4.11.0 revision 29216 built 2020-07-13

### Resources

#### For everyone

- [Slicer home](#)
- [Slicer wiki](#)
- [General help](#)
- [Reporting problems](#)
- [Acknowledgements](#)
- [Slicer discussion forum](#)
- [Slicer3 download](#)
- [License](#)
- [Contact us](#)

#### For users

- [Getting Started](#)
- [Training and tutorials](#)
- [User documentation](#)
- [Slicer in use](#)

#### For developers

- [Development overview](#)
- [Building from source](#)
- Quality dashboard: [stable](#), [preview](#)
- [Download statistics](#)

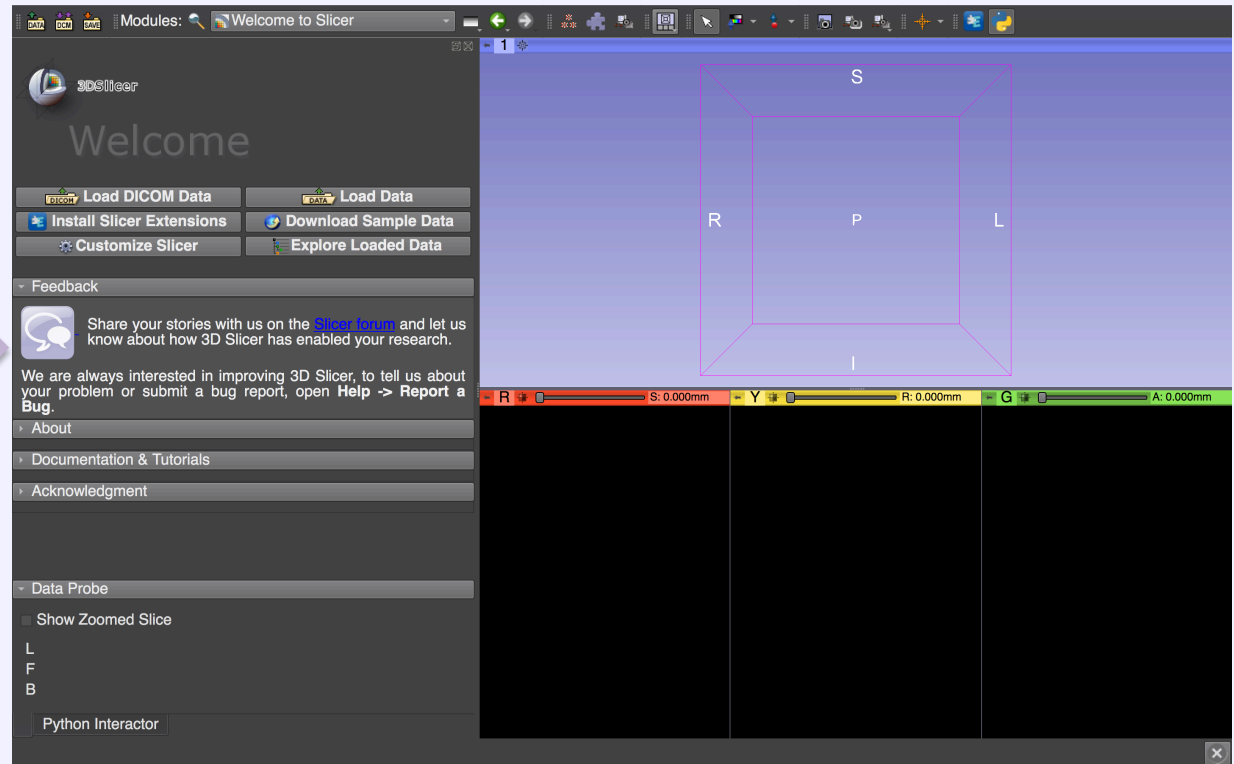
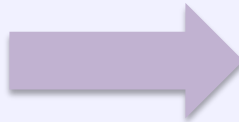


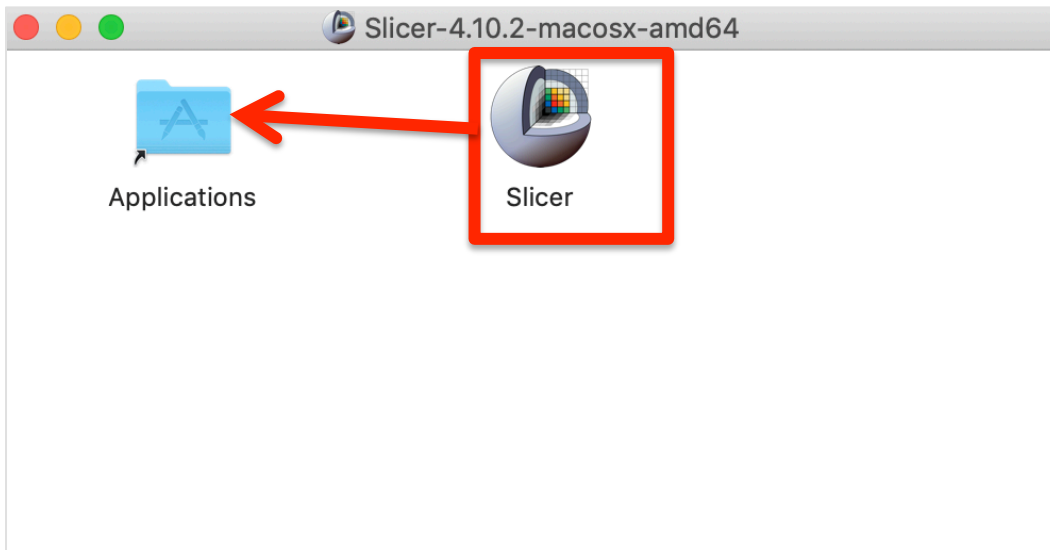
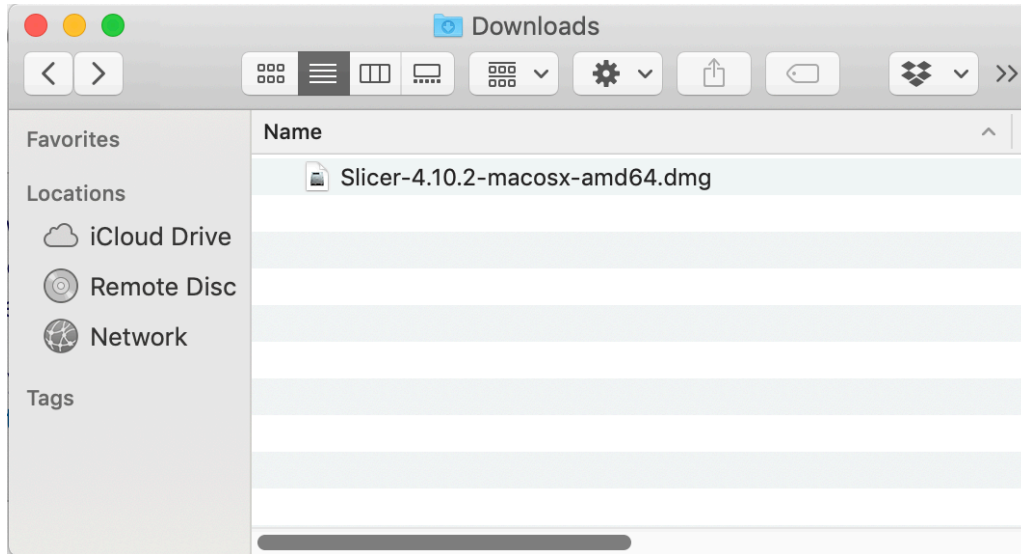
### Step 3:

Once the download is complete, double-click on the Slicer package to start installing the application

## Step 4:

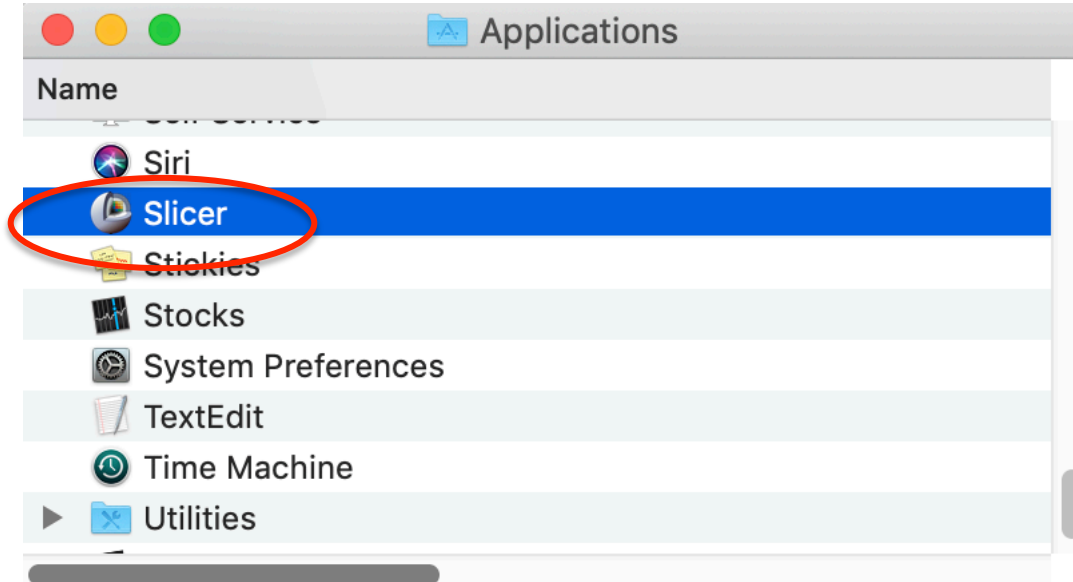
After installing the application, double-click on the Slicer icon to start running the software





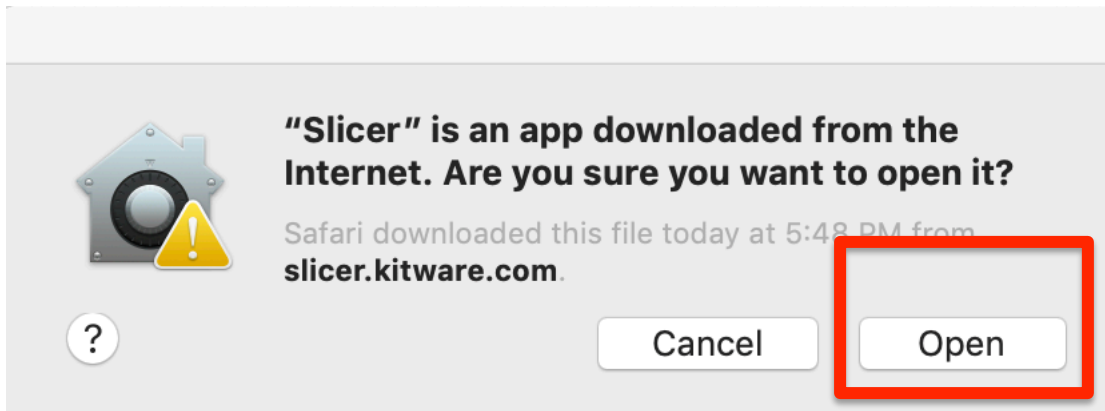
## Note for Mac Users:

- When you click on the Slicer.dmg file, a new window Slicer-4.10.2-macosx-amd64 windows appears
- Drag the Slicer.app icon into the Applications folder

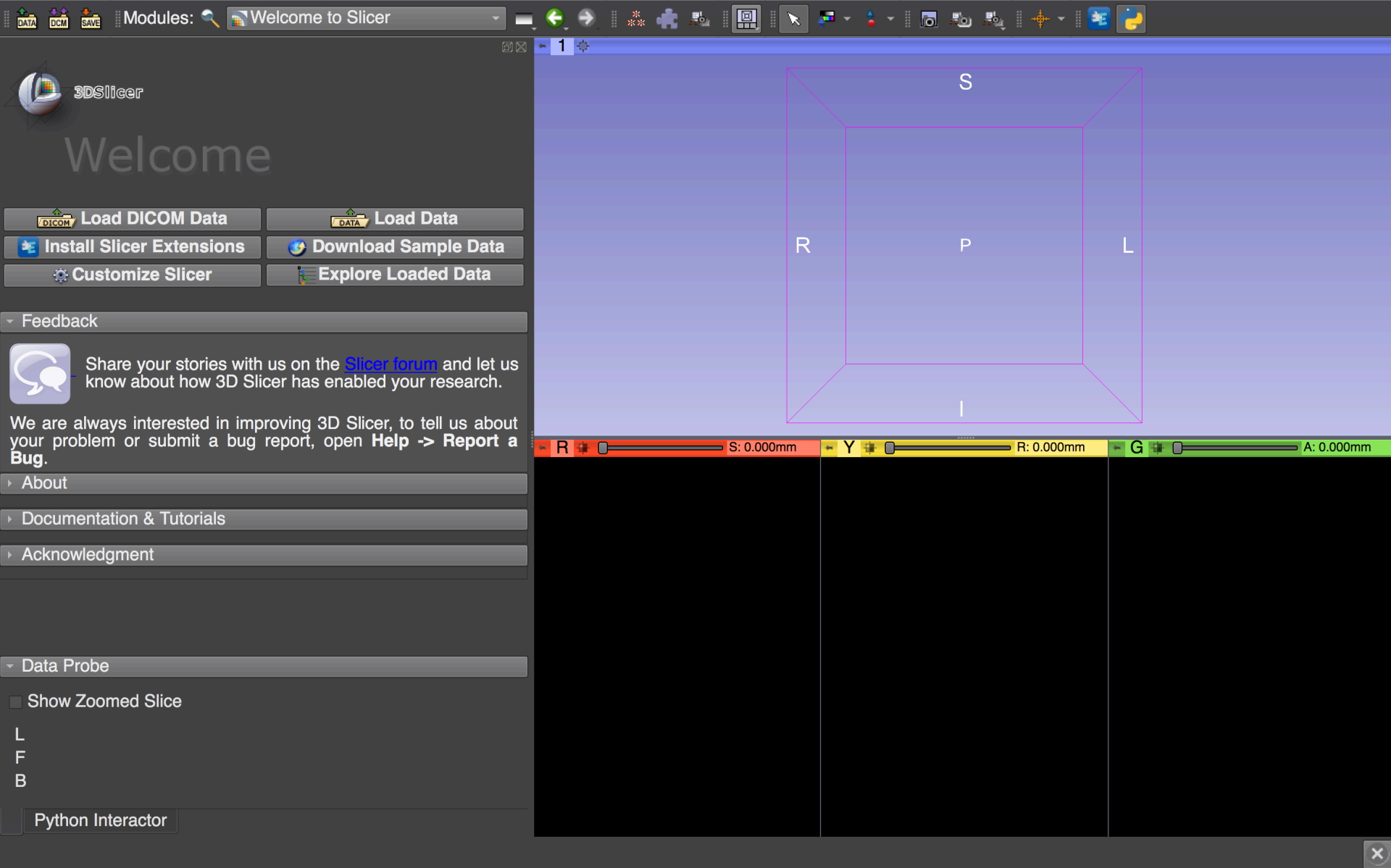


### Note for Mac Users:

- In the Application folder, right-click on Slicer.app



- Click on Open to launch Slicer



3D Slicer release version 4.11

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